



Permits are Required:

- 1) To manufacture, possess, store, sell or otherwise dispose of explosives or blasting agents.
- 2) To transport explosive or blasting agents.
- 3) To use explosives or blasting agents.
- 4) To operate a terminal for handling explosives or blasting agents.
- 5) To deliver to or receive explosives or blasting agents from a carrier at a terminal between sunset and sunrise.
- 6) To transport blasting caps or electric blasting caps on the same vehicle with explosives.

No permit shall be issued for: liquid nitroglycerin, dynamite containing more than 60% liquid explosive, dry uncompressed nitrocellulose of more than 10 pounds, dry mercuric fulminate or any metal fulminate as such, any mixture containing ammonium ion and chlorate ion, and any explosive not approved or marked as required by the United States Department of Transportation.

- 1) A corporate surety bond or public liability insurance policy for the sum of \$100,000 must be filed with the jurisdiction prior to permit issuance.
- 2) Storage shall be in approved magazines.
- 3) All blasting shall be conducted in daylight hours.

Additional information can be found in the International Fire Code Chapter 33 and NFPA 495.